	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	 NGRT/NGST assessments Baseline assessments The Green Ship by Quentin Blake 	Familiarity with Texts Poetry and Performance Big book of bad things by Michael Rosen	Word Meaning Understanding The Wild Robot by Peter Brown	Inference Prediction Pugs of the Frozen North by Phillip Reeve	Authorial Intent; Significant Author- Macbeth (character description, descriptive writing, newspaper report)	Discussing Reading Oliver and the Seawigs Philip Reeve and Sarah McIntyre
Maths	 Place value Addition Subtraction Multiplication & Division Consolidation 		 Multiplication & Division Money Statistics Length & Perimeter Fractions Consolidation 		 Fractions Time Mass & Capacity Properties of Shapes Consolidation 	
Science	Animals including humans	Living things and habitats	Reducer, Reuse, recycle	Electricity	Sound	States of matter
RE	Signs & symbols	Christianity- Nativity	Islam	Hinduism	Faith Today	Incarnation
PHSE & Citizenship	Being me in my world	Celebrating differences	Dreams and Goals	Healthy me	Relationships	Changing me
Geography	Our Changing World	Magnificent Mountains	Enough for Everyone (Energy & the Environment)	Exploring Eastern Europe	Marvellous Maps	Where does our food come from?

Curriculum Map Primary Pioneers 2023-2024

History	Roman Empire	Anglo-Saxons and Scots	Vikings and Anglo-Saxons	The Railways	Crime and Punishment	Consolidation/ Assessments
PE	Sports Hall - Invasion Games (Football, Dodgeball, Basketball, Attack vs Defense games).	Sports Hall - Invasion Games (Football, Dodgeball, Basketball, Attack vs Defense games).	Swimming Lessons	Swimming Lessons	Games - Danson Park Rounders	Games - Danson Park Athletics
Art	Bodies	Wildlife birds	South & Central America	Eastern European Art	Plants & Flowers	The Seaside
D.T	Romans (History link)	Rainforest (plan Bee)	Build your own greenhouse	Edible Garden (Twinkl)	Light and Sound (science link)	Under the Sea
Computing	Flowel (Flowcharts)	Radio	3D modelling; sketch up	Online safety	Using & applying skills	Scratch 3.0 Developing games